



# Immunisation

## Child Care Subsidy immunisation requirements

Immunisation is an important health measure for children and families. It is the simplest, safest and most effective way of protecting children against harmful diseases before they come into contact with them in the community. Immunisation not only protects children, but also others in the community, by reducing the spread of disease.

## What are the immunisation requirements for Child Care Subsidy?

For a child to be eligible for Child Care Subsidy and other family payments they must:

- be immunised in accordance with the National Immunisation Program schedule or
- be on a recognised catch-up schedule according to the current Australian Immunisation Handbook or
- have a valid immunisation exemption recorded on the Australian Immunisation Register.

Parents can check what vaccinations their child needs at [health.gov.au/immunisation](https://www.health.gov.au/immunisation) or speak with their doctor as the vaccinations required are dependent on the age and vaccination status of the child.

## What is the immunisation catch-up schedule?

If a child has not been fully vaccinated according to the schedule, funding may be available under the Australian Government's [health.gov.au/immunisation](https://www.health.gov.au/immunisation) for them to catch up. Catch-up arrangements are free for children under ten years of age.

For more details, read [Free catch-up vaccines for 10 to 19 year olds fact sheet](#).

## What are the exemptions to Child Care Subsidy immunisation requirements?

If there is a valid reason why a child is not fully immunised, their parents need to talk to an eligible doctor about an immunisation medical exemption.

## Where can I get further information on the Child Care Package?

Department of Education, Skills and Employment Child Care Package: [dese.gov.au](https://www.dese.gov.au)

Services Australia Child Care Subsidy: [servicesaustralia.gov.au/childcaresubsidy](https://www.servicesaustralia.gov.au/childcaresubsidy)